

# Numerical Methods in CLASS

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# Numerical solution of ODEs in a quarter of an hour

15 minutes of fun!

# The first ODE method

Consider only *explicit* systems of *first order* equations with known *initial conditions*:

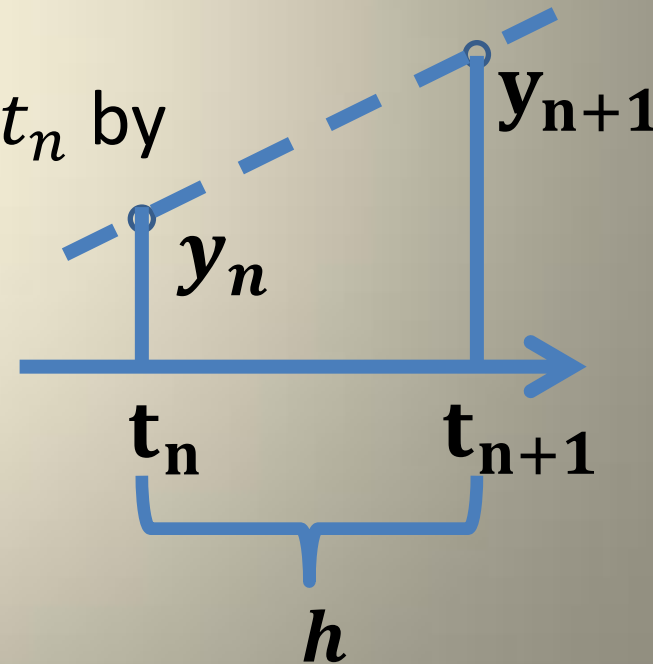
$$\mathbf{y}' = f(t, \mathbf{y}), \quad \mathbf{y}_i = \mathbf{y}(t_i).$$

Approximate the derivative at time  $t_n$  by

$$\mathbf{y}'_n \simeq \frac{\mathbf{y}_{n+1} - \mathbf{y}_n}{t_{n+1} - t_n},$$

we find the *forwards* Euler method:

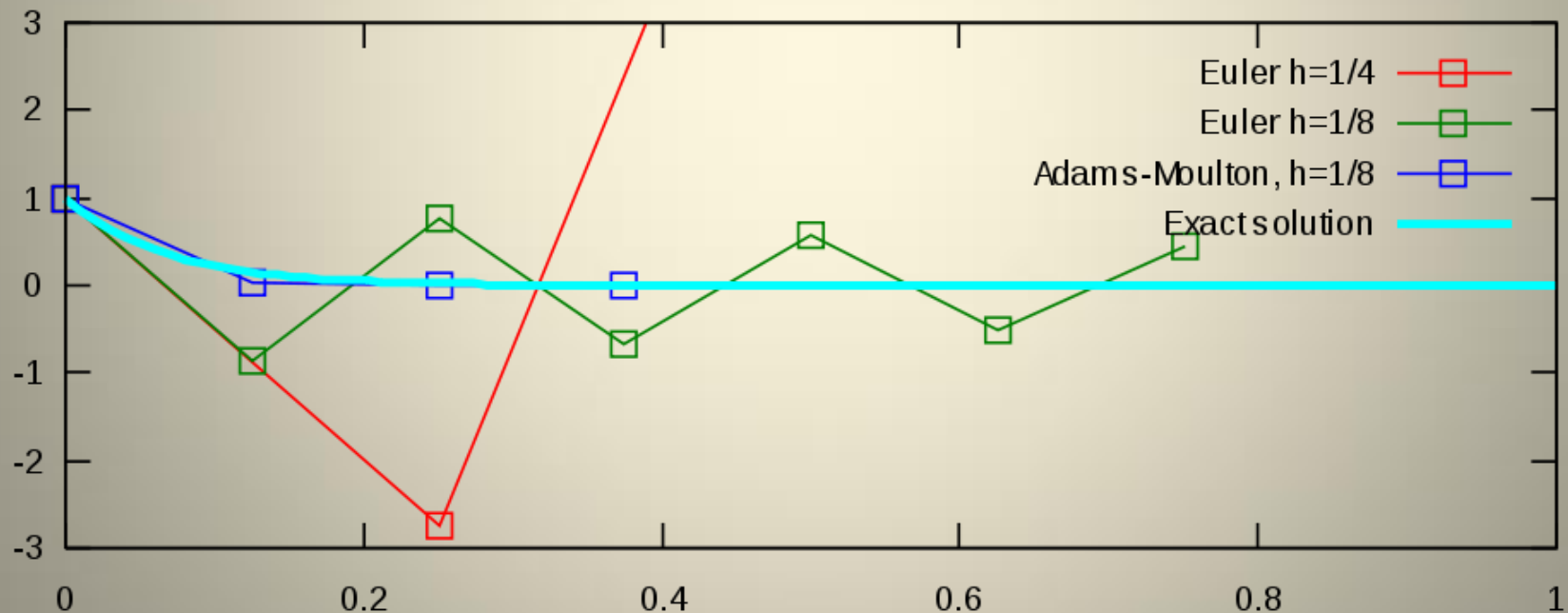
$$\mathbf{y}_{n+1} = \mathbf{y}_n + f(t_n, \mathbf{y}_n)h$$



# ...but never use it!

Consider a test equation

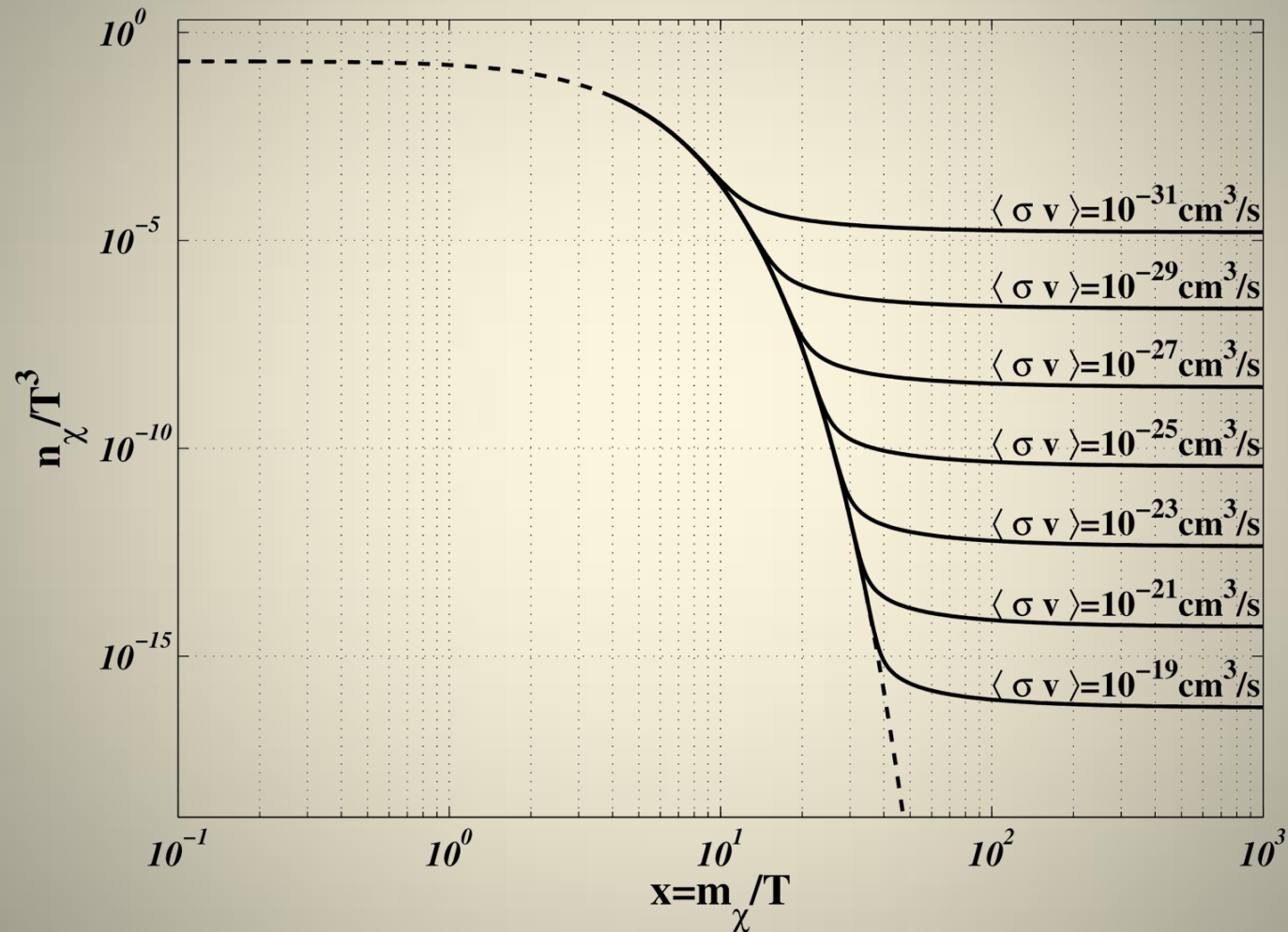
$$y' = -15y, \quad y(t) = y(0)e^{-15t}$$



# What went wrong?

- Different time scales
  - the dynamic time scale is different from the time scale of interest.
  - Cosmology:  $\tau_{\text{int}} \ll \tau_{H_0}$
  - Example from before:  $\tau_{\text{int}} = \frac{1}{15} \ll [0,1]$
- Equilibrium
  - a trivial equilibrium solution exists.
  - Cosmology: Tight coupling limit
  - Example from before:  $y(t) \rightarrow 0$

# Similar to WIMP Freeze-Out



# The test equation

Consider the test equation

$$y' = ay, \quad y(t) = y(0)e^{at}.$$

The forwards Euler method reads

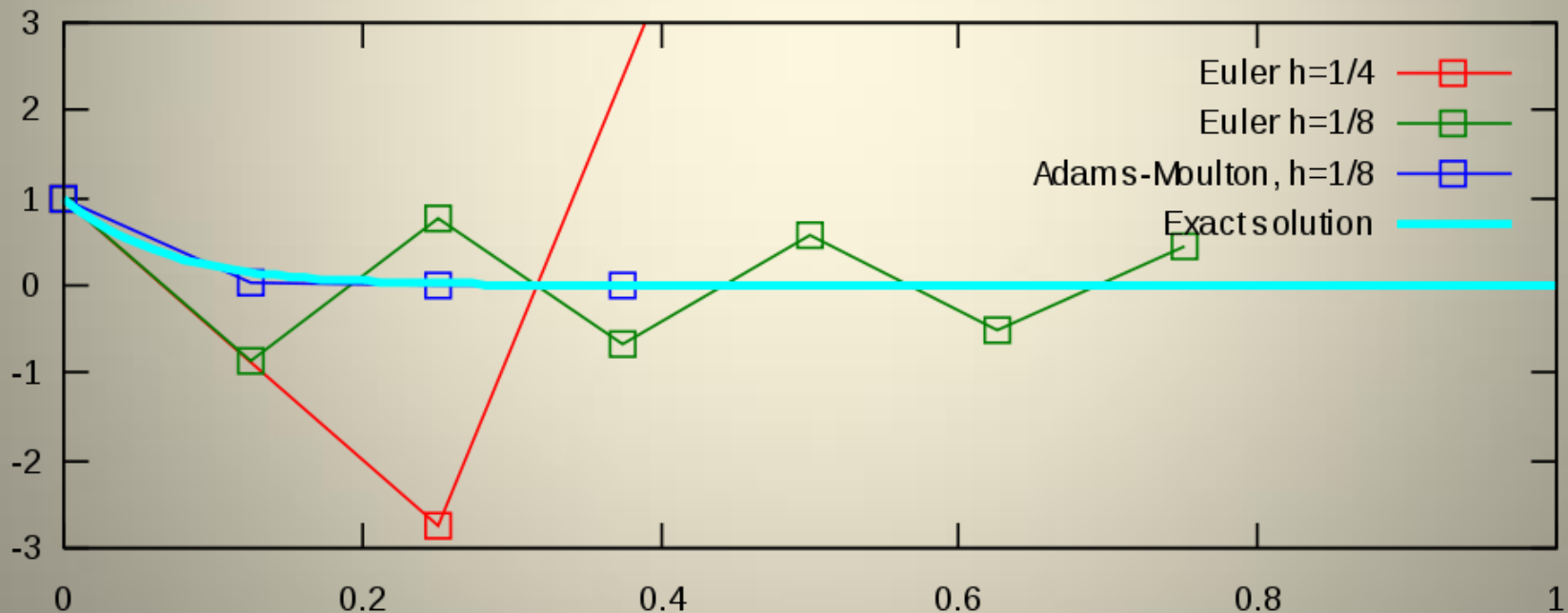
$$\begin{aligned} y_{n+1} &= y_n + f(t, y_n)h \\ &= y_n + ay_n h \\ &= (1 + ah)y_n \end{aligned}$$

Remaining bounded for  $\operatorname{Re}(a) < 0$  requires

$$\|1 + ah\| \leq 1. \text{ Thus } a = -15 \text{ requires } h < \frac{2}{15}.$$

# Stability issue revisited

So we must have  $h < \frac{2}{15}$ , **even during equilibrium evolution!**





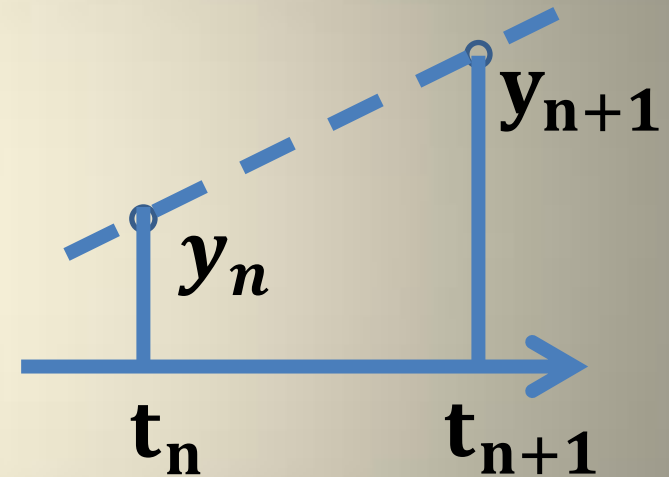
# Let's try something different...

Approximate the derivative at time  $t_{n+1}$  by

$$y'_{n+1} \simeq \frac{y_{n+1} - y_n}{t_{n+1} - t_n}$$

This leads to the *backwards* Euler method:

$$y_{n+1} = y_n + f(t_{n+1}, y_{n+1})h.$$



# Backwards Euler

The equation

$$\mathbf{y}_{n+1} = \mathbf{y}_n + f(t_{n+1}, \mathbf{y}_{n+1})h$$

is in general a system of non-linear, coupled equations. Bad idea?

Consider  $y' = ay$ :

**Always stable for  
 $Re(a) < 0!$**

$$y_{n+1} = y_n + ay_{n+1}h \Rightarrow$$

$$y_{n+1} = \frac{1}{1 - ah} y_n.$$

# Best method for perturbations?

## Explicit method

Pros:

- Easy to code ODE-solver
- Fast (well) after tight coupling

Cons:

- Stiffness must be removed by hand by TCA
- Not robust against new physics

## Implicit method

Pros:

- Eliminate the need for TCA
- Very robust against users

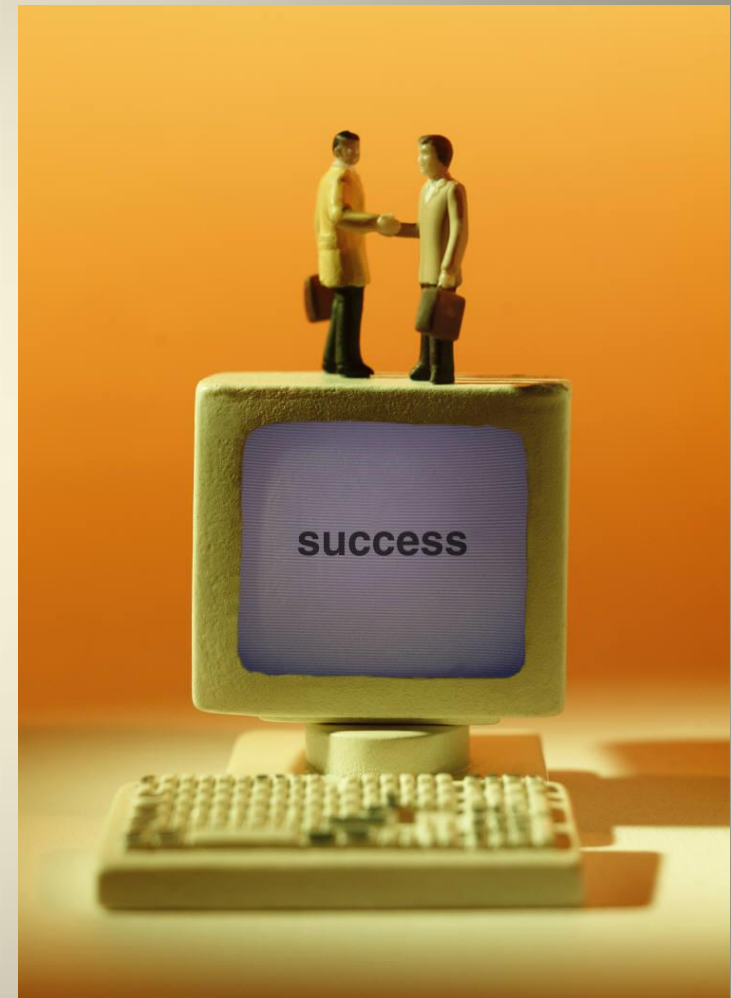
Cons:

- Can be slow due to algebraic system
- More difficult to code

# evolver\_ndf15.c

ndf15: multistep extension of backwards Euler.

- Speed relies on
  - Variable order 1-5
  - Adaptive step size
  - Dense output
  - Recycle Jacobians for Newtons method
  - Sparse LU decompositions



Various slides not used

# Runge-Kutta methods

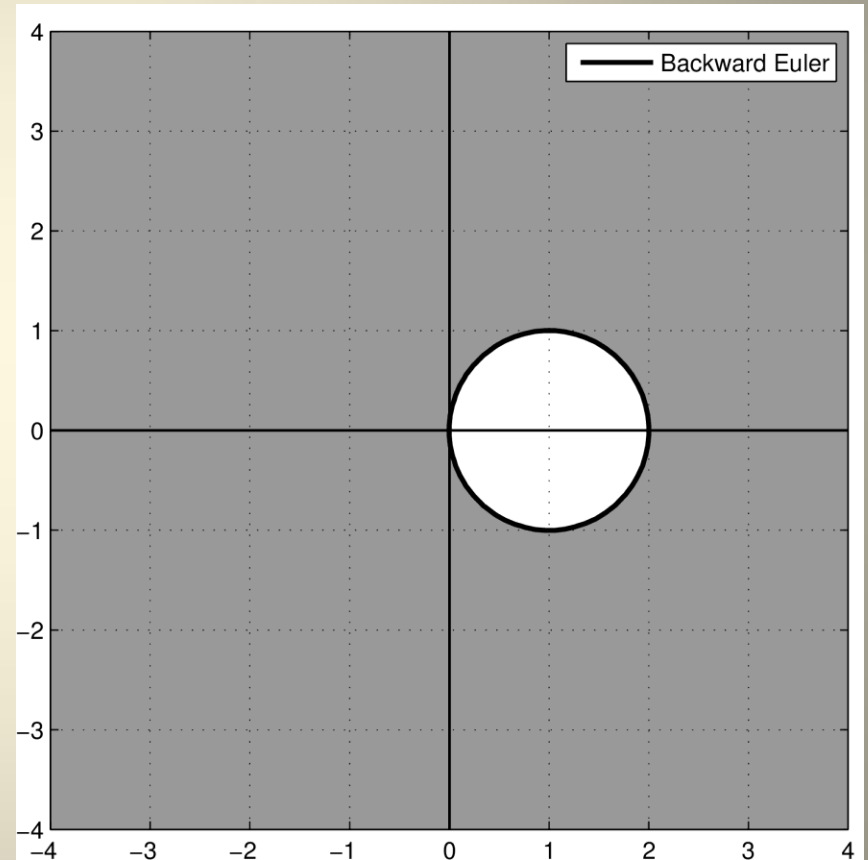
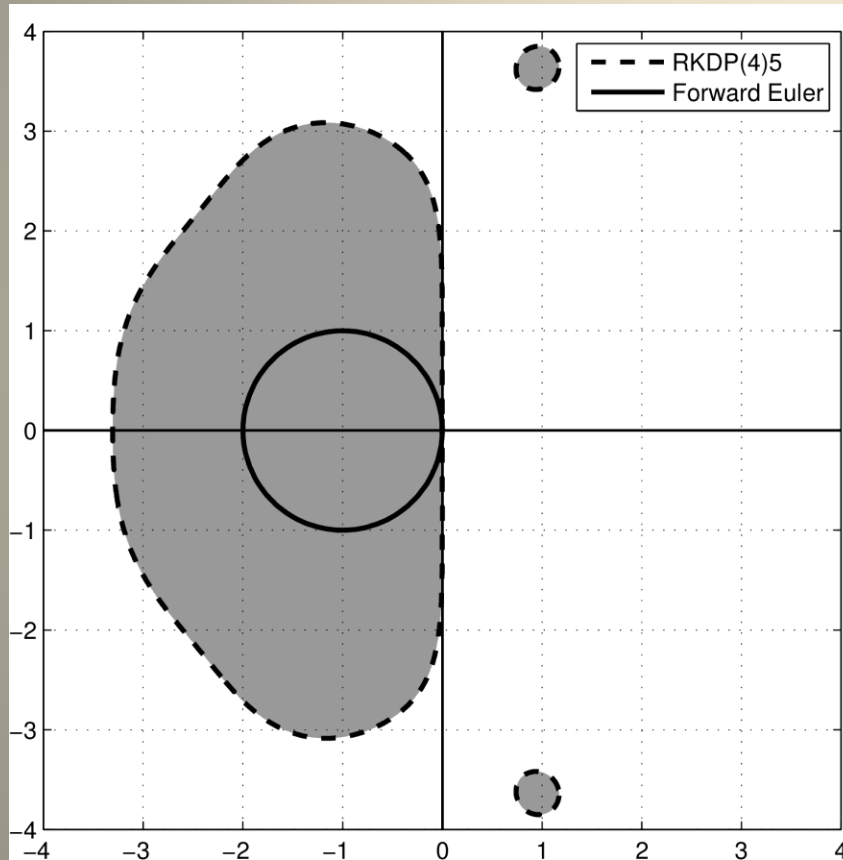
- Definition of a s-stage Runge-Kutta method
- Butcher tableau
- Explicit methods
  - Euler, RK4
- Embedded methods
  - RKDP(4)5
- Implicit Runge-Kutta?
  - BE, Radau..

$$\mathbf{y}_{n+1} = \mathbf{y}_n + \sum_{i=1}^s b_i \mathbf{k}_i,$$

$$\mathbf{k}_i \equiv f \left( t_n + c_i h, \mathbf{y}_n + \sum_{j=1}^s a_{ij} \mathbf{k}_j \right).$$

$c_1$	$a_{11}$	$a_{12}$	$\cdots$	$a_{1s}$
$c_2$	$a_{21}$	$a_{22}$	$\cdots$	$a_{2s}$
$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$
$c_s$	$a_{s1}$	$a_{s2}$	$\cdots$	$a_{ss}$
<hr/>				
	$b_1$	$b_2$	$\cdots$	$b_s$
	$b_1^*$	$b_2^*$	$\cdots$	$b_s^*$

# Stability domains for various methods



# BDF/NDF variable order methods

Define the backwards difference operator:

$$\nabla^0 \mathbf{y}_n \equiv \mathbf{y}_n,$$
$$\nabla^{j+1} \mathbf{y}_n \equiv \nabla^j \mathbf{y}_n - \nabla^j \mathbf{y}_{n-1}.$$

The BDF formula or order  $k$ :

$$\sum_{j=1}^k \frac{1}{j} \nabla^j \mathbf{y}_{n+1} = h f(t_{n+1}, \mathbf{y}_{n+1})$$

The case  $k = 1$  is the BE method.

ndf15 is the method used in CLASS

